



To Members of the Council: you are required to attend a meeting of Stratton Audley Parish Council on Tuesday 11 February, in the Red Lion Public House, Stratton Audley at 7.00pm

Members of the Public: you are invited to attend

AGENDA

1. **Apologies for absence** – to receive apologies and to approve reasons for absence
2. **Declarations of interest** – to receive any declarations of interest from Councillors relating to items on the Agenda, in accordance with the Council’s Code of Conduct
3. **Public participation** – to receive questions from members of the public relating to items on the Agenda, in accordance with the Council’s Code of Conduct
4. **To receive the Minutes** of the Parish Council Meeting held on Tuesday 14 January
5. **Matters arising** from the Minutes – Clerk/Chairman will report on progress of outstanding items
6. **Report from District and County Councillors**
7. **Finance**
 - a. To receive the financial report
 - b. To consider invoices for payment
8. **New Councillor** – to consider the co-option of a new councillor
9. **Community Led Plan** – to receive an update
10. **Walk around the village** – to discuss the results of the Chairman’s walk around the village (postponed from December’s meeting)
11. **Verge Cutting and Weed Spraying** – to further discuss contracts
12. **Parish Matters not otherwise mentioned in Matters Arising**
 - a. **Playground** – to discuss the progress on the Playground
 - b. **Debris round Pond** – to discuss the vegetation debris left by the pond
13. **Planning Applications** - to consider recent Applications and Notices of Decision
 - a. **14/00008/F, Ms P McSteen, Lime Cottage, Cherry Street**
14. **Correspondence received** – to discuss correspondence received
15. **Reports from meetings** – to receive any reports
16. **Any other business** – for information or next Agenda only
17. **Date of next meeting** – Tuesday 11 March 2014

Jane Olds, Clerk to the Council

13 Oak Close, Bicester, OX26 3XD 01869 247171

strattonaudley.parishclerk@gmail.com